IAN RIERA SMOLINSKA

A Barcelona | 🔰 +34 635 435 362 | 🗷 ian.riera.smolinska@gmail.com | 🛅 ianrierasmolinska | 🖨 IanRiera

SKILLS

Languages Python \cdot C/C++ \cdot JavaScript \cdot Matlab

Tools ROS · Visual Studio · Git · Linux · Qt Creator · LATEX

 $\begin{array}{lll} \textbf{Libraries} & Open3D \cdot PyVista \cdot OpenCV \cdot PyTorch \cdot Tensorflow \cdot Detectron2 \cdot Scikit-Learn \cdot Pandas \\ \textbf{Fields} & 3D \ Reconstruction \cdot Multi \ Target \ Tracking \cdot Sensor \ Fusion \cdot Object \ Detection \cdot GAN \\ \end{array}$

Management Agile · DevOps · Trello · Notion

EDUCATION

M.Sc. in Computer Vision - Top 5 Student Award

Universitat Autònoma de Barcelona — Computer Vision Center (CVC)

Oct. 2020 - Sept. 2021

M.Sc. in Telecommunications Engineering

B.Sc. in Telecommunications Engineering

La Salle - Universitat Ramon Llull (URL)

Sept. 2011 - Sept. 2017

Universitat Politècnica de Catalunya

EXPERIENCE

Computer Vision Engineer

coatingAI - 3D Reconstruction

May 2022 – Present

Barcelona, Spain

Barcelona, Spain

Barcelona, Spain

- Developing a robust ROS 3D object reconstruction pipeline.
- Creating and integrating camera drivers to support the pipeline.
- Research and implementation of point cloud reconstruction, denoising and matching algorithms.
- Contributing to front-end web development using Vue.is.

Computer Vision Engineer

May 2021 - May 2022

Beamagine - Perception Research Team

Terrassa, Spain

- Implementation of multimodal CNN-based 2D pedestrian detector.
- Development of point cloud visualization and annotation tools using Qt Creator and OpenGL.
- Fine-tuning and evaluation of CNN for LIDAR-based 3D pedestrian detection.

Junior Project Manager

Jul. 2019 – Aug. 2020

ITnow - Backends & Cloud Support

Barcelona, Spain

- Architecture & Backend: CPU & Memory capacity plan, alert monitoring, security compliance and continuity plan.
- Cloud Engineer: Agile squad, offering technical support to migrate applications from local servers to the cloud. Elasticsearch, Jenkins and K8S.

 ${\bf Internship} {\bf Mar. \ 2018 - Jul. \ 2018}$

Barcelona City Council - Systems and Operations

Barcelona, Spain

• Proof of concept of NLP-based chatbot.

Internship Oct. 2017 – Feb. 2018

EY - IT Security Risk FSO

Barcelona, Spain

• Security risk assessment and data access control.

PROJECTS

Pedestrian Detection from 3D Geometry in High Density Point Clouds | Python

Sept. 2021

- Study of the limits of 3D detection when relying only the geometric information, implementing point-based neural networks on LiDAR data.
- Analysis of the detector's performance basing on the object's position and geometry characteristics.

Multi-Target Multi-Camera Tracking - Nvidia AI-City Challenge | Python

May 2021

- Implementation of Faster-RCNN with Detectron2 to perform object detection on traffic cameras.
- Used Kalman filters and optical flow for car tracking across a single camera.
- Development of multi-camera multi-object tracking system, using Metric Learning and Siamese networks to identify cars across different cameras.